As geographers, we will focus on: Our local area

<u>Big idea</u> (Concept): What do we look like from above and how do we identify local features.

<u>Knowledge</u>: Prior knowledge – In Year 1 the children learnt about the UK, 7 continents and 5 oceans and what human and physical features are.

<u>Skills</u>: reading a map/aerial photo, compass directions, the purpose of an address

<u>Vocab</u>: Grid reference, coordinates, map, aerial view, compass, north, south, east, local features

# Our topic this half term is...

### Scales, fur and feathers!

(Subject) LINKS with prior learning:

Science, PSHE, Computing, RE

### As musicians, we will continue to focus on:

<u>Big idea</u> (Concept): Playing a tuned instrument musically <u>Knowledge</u>: how to read staff notation, how to play the ocarina correctly

<u>Skills</u>: Recall and remember patterns of sound, begin to use correct technique when playing the ocarina, clap rhythms, identify beat, create long/short sounds, performing as a group <u>Vocab</u>: ocarina, rhythm, pulse, note, staff, crotchet, rest, loud, quiet, long, short, conductor, new words in songs played

As **theologists**, we will focus on: Who is Jewish and how do they live?

<u>Big idea</u> (Concept): What is Judaism, how do Jewish people worship and what do their lives look like?

<u>Knowledge</u>: What is the Jewish faith and how does it differ from Christianity?

<u>Vocab</u>: Judaism, synagogue, shabbat, Sheema, Torah, sukkot, Channukah.

We will also have the opportunity to celebrate Chinese New Year, Holi, Easter and welcome a Jewish visitor to our school.

As **scientists** we will continue to focus on: Living things and their habitats

<u>Big idea/ Key question (concept)</u>: How have animals adapted to their habitats?

Knowledge: to describe habitats and how they are suited to animals and plants; name a variety of common plants and animals; describe how animals obtain their food from plants and other animals, using the idea of a simple food chain Skills: asking simple questions and recognising that they can be answered in different ways; Observe closely, using simple equipment; Perform simple tests; Identify and classify; Using their observations and ideas to suggest answers to questions; Gathering and recording data to help in answering questions Vocab: living, dead, mammals, birds, reptiles, amphibians, fish, omnivore, herbivore, carnivore, habitat, food chain, temperature, survival, woodland, desert, ocean, seashore.

There will be a trip to the zoo to enhance the children's knowledge.

As **sports people**, we will focus on: Dance (indoor) /Tennis(outdoor) <u>Big idea</u> (Concept): Learn how to move to music / Learn how to play tennis

<u>Knowledge</u>: Dance: what is a movement phrase, what does it mean to dance in unison, what is choreography? Tennis: Know how to hold a racket and the rules of the game; Understand the importance of warming up.

<u>Skills:</u> Dance- respond imaginatively to music, perform movement phrases and short dances with control and accuracy; watch and describe a performance. Tennis- catch, gather/send, pass and hit a tennis ball with control; Work with a partner.

<u>Vocab:</u> Dance-practise, character, evaluate, performance; Tennis - racket, ball, hit, send, gather, pass

## As artists, we will focus on:

<u>Big idea</u> (Concept): How are animals represented in art? <u>Knowledge:</u> learn about the artist Rousseau and look at artwork from different cultures

<u>Skills</u>: applying paint using different media, observational drawing to create realistic drawings, playing with pattern <u>Vocab</u>: proportions, dot work, pattern, plan, evaluate

### In **PSHE**, we will focus on: Healthy Me

<u>Big idea</u> (Concept): making healthy and unhealthy choices and how this can impact on how we feel; the importance of keeping clean, incl to prevent germs making us unwell

Knowledge: Know the difference between being healthy and unhealthy • Know some ways to keep healthy • Know how to make healthy lifestyle choices • Know how to keep themselves clean and healthy • Know that germs cause disease / illness • Know that all household products, including medicines, can be harmful if not used properly • Know that medicines can help them if they feel poorly • Know how to keep safe when crossing the road • Know about people who can keep them safe Skills: • Feel good about themselves when they make healthy choices • Realise that they are special • Keep themselves safe • Recognise ways to look after themselves if they feel poorly • Recognise when they feel frightened and know how to ask for help • Recognise how being healthy helps them to feel happy

<u>Vocab</u>: Healthy, Unhealthy, Balanced, Exercise, Sleep, Choices, Clean, Body parts, Keeping clean, Toiletry items (e.g. toothbrush, shampoo, soap). Hygienic, Safe Medicines, Trust, Safe, Safety, Green Cross Code.

#### As a **coder/ programmer**, we will focus on:

<u>Big idea</u> (Concept): To create a branch database to sort and classify data. <u>Knowledge:</u> To investigate questions with yes/no answers, To identify attributes that you can ask yes/no questions about, to select an attribute to separate attribute, to explain that a branch database is an identification tool, to recognise that a data set can be structured into yes/no questions, to explain a well-structured branching database will enable you to identify objects using fewer questions, to relate two levels of a branch database using AND, to suggest real-world applications for branch databases.

<u>Skills</u>: To create questions with yes/no answers, to choose questions that will divide objects into evenly sized subheadings, to repeatedly create subgroups of objects, to identify an object using a branch database, to retrieve information from different levels of a branch database.

<u>Vocab:</u> data, database, questions, yes, no, sorting, classifying, collecting, analysing, information.

<u>Writing opportunities</u>: Link to Science, Computing and Geography (Nonfiction animal reports), Link to Science (Ficton writing- Owl Who was afraid of the Dark) Link to Geography – local area and animals. Link to Trip-recount